

"Research on Disruptive ICT Top Technologies: Expected Impact in Context of Cybersecurity"

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Digital World – Status, Challenges, Approaches

"The World is becoming an intelligent, digitally enabled mesh of people, things, and services."

(Gartner Group Inc., 2017)

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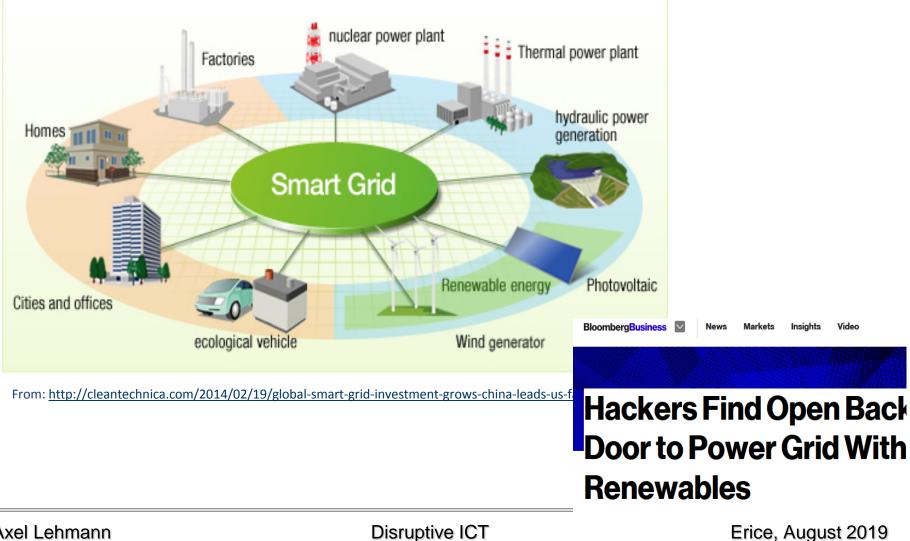
Disruptive ICT

Erice, August 2019





Opportunities vs. Security Risks, e.g. Smart Grids



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Opportunities vs. Security Risks, e.g Car 2 Car



Image: https://www.car-2-car.org/index.php?id=5



Top Technology Trends of ICTs (1)

Image: Discrete the second second

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Major Technology Trends of ICTs (1)

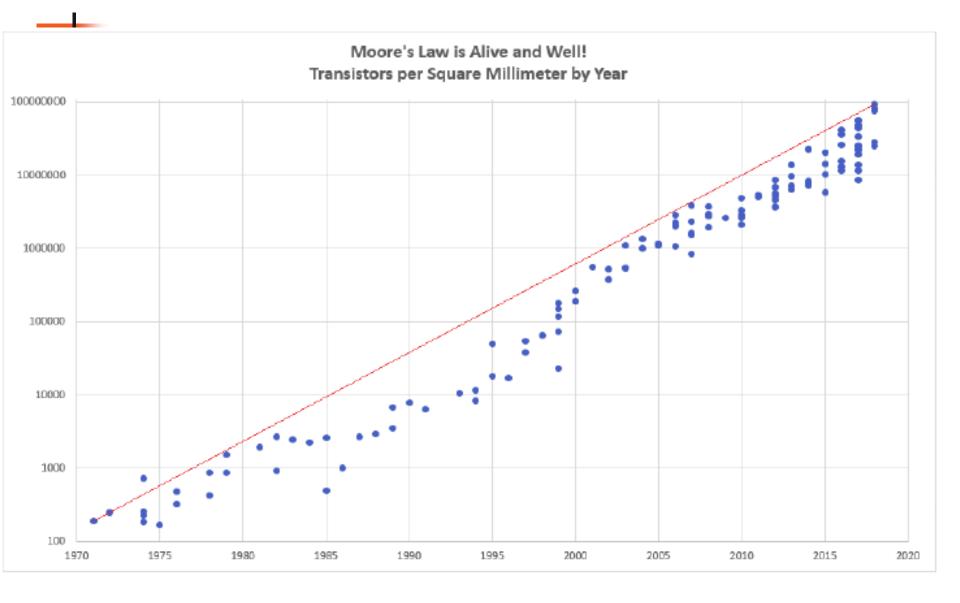
Driving Forces for advancements in ICTs:

Major Hardware advancements
 based on"classical" semiconductor technologies:

\rightarrow "Moore's law" is still valid !

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Major / Disruptive Trends of ICTs (2)

High-Performance-Computers:

 Sunway TaihuLight: 93 Peta-FLOPS = 93x10¹⁵
 Design of Exascale Computing: 1 trillion = 10¹⁸ FLOPS (e.g. Tianhe-3)

 (Zettabyte)-Storage Capabilities:
 > 1 Zettabyte (ZT) = 10²¹bytes; since 2016: 16 ZT; Estimates: in 2025: 165 ZT



Major / Disruptive Trends of ICTs (2)

→ "Classical" physics → Semiconductor technologies, driving forces for:

- Sensor & actuator developments
- Cyber-physical systems
- Communication networks, e.g. 5G
- increasing computing & storage capacities
- \rightarrow based on <u>quantum physics</u>:
 - > Quantum computing
 - > Quantum communication (\rightarrow crypthography)



Major / Disruptive Trends of ICTs(4)

..... new (Non-von Neumann) computing principles, e.g.:

 □ Bio-analogue / Organic Computing → self-x-properties, (x = adapting, organizing, repair,)

- □ Neural Computing (artificial neural nets) → reasoning by induction (e.g. pattern recognition)
- Artificial Intelligence applications -> machine learning, data analytics etc. (e.g. "Smart" Systems)



Important past developments in the digital age:

\rightarrow Internet:

1969: ARPANET (1st message sent by L. Kleinrock) 1989: World Wide Web (at CERN, Tim Berners-Lee)

→ 1st Smartphone:

1995: "Personal Communicator" (developed by BellSouth und IBM)

Way ahead: ????

Consequences for Cyber Security ????



Predictions are difficult,

especially when it's about the future !

(Winston Churchill; Mark Twain;)



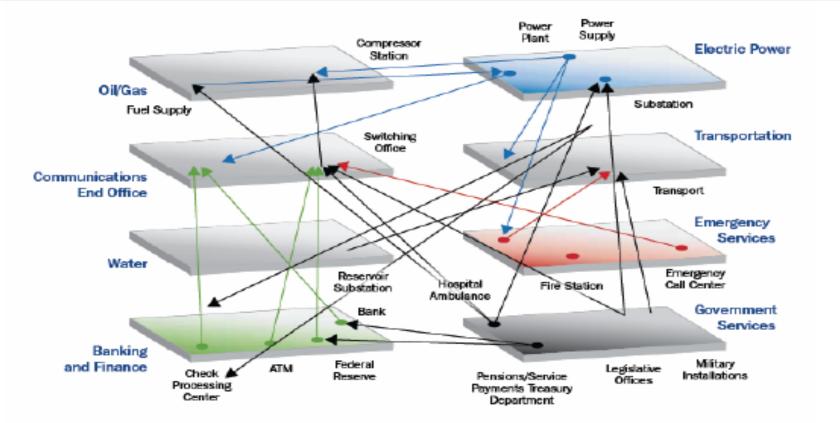
Digital World – Current Status

In the **Digital World** social, public and business life depends on:

- * Ubiquitous, mostly invisible computing & communication
- * Global interconnectivity through internet
 - -> "Hyperconnectivity" (World Economic Forum)
- * Increasing interconnectivity between "everything" (components / systems / humans,)

-> "System-of-Systems" (Jamshidi, M., "System-of-Systems Engineering - A Definition," IEEE SMC 2005)

System of Systems Approach Needed for Understanding Interdependencies



(Graphic: Argonne National Laboratory Infrastructure Assurance Center)



Digital World – "Quo vadis" ?

* Key Questions:

-> How can we master the <u>complexity</u> of these "Systems-of-Systems"? → Impossible !!

-> How to implement <u>resilient</u> systems functionalities despite of errors, failures, misuse, manipulation,, or of natural desasters or of hacker attacks ?

-> Tremendeous Changes of values, behaviours, ... in our societies !!



Opportunities vs. Security Risks for Car 2 Car



Image: https://www.car-2-car.org/index.php?id=5



Software Complexity (LOC)

Software Size (million Lines of Code)

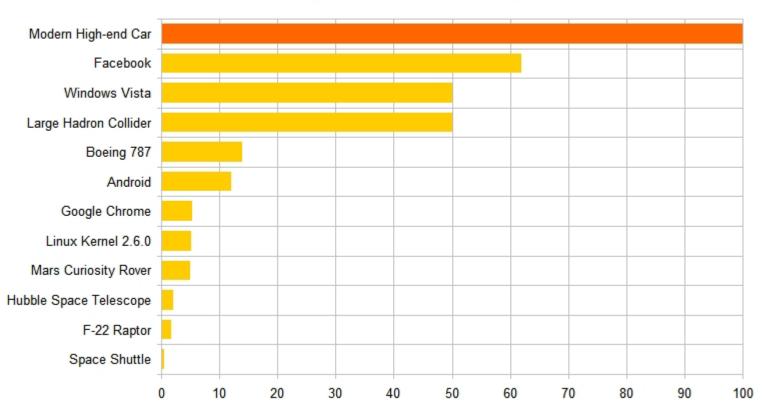


Image: https://www.linkedin.com/pulse/20140626152045-3625632-car-software-100m-lines-of-code-and-counting

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Problem: "System State Space Explosion":

- * Simple functional analysis :
 - > reachability analysis for each state → feasible for a state space size ≤ 10^{100} !!
- Numerical Analyses (of non-functional parameters, e.g. system's performance / reliability in a specific state)
 - for state space size $\leq 10^8$ (minutes on a PC) $\leq 10^9$ (computable on a PC)
 - \leq 10¹⁰ (on a PC Cluster)
- ⇒ Full state space exploration is practically impossible:
- \Rightarrow result in emergent system behaviour !!



Digital World – Challenges

- * Key Question for Scientists:
 -> Mastering the <u>complexity</u> of these
 "Systems-of-Systems"? (→ almost impossible !)
- * Required Basic Approaches:
 → Standards for systems integration
 → Design of Resilient Systems (at all system levels !) and
 - → Global Standards & Rules & Ethical behaviour



Besides its Tremendeous Benefits, the Digital World has the potential to become a Top Planetary Emergency !



Thank you very much for your interest and attention!

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Design of Resilient Digital Systems

- * Basic Technical Approaches:
 - → Strengthen redundancy of functions / components / subsystems;
 - → Intensify explorative simulations -> "data farming" experiments